

NEWSLETTER

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EDU-GATE

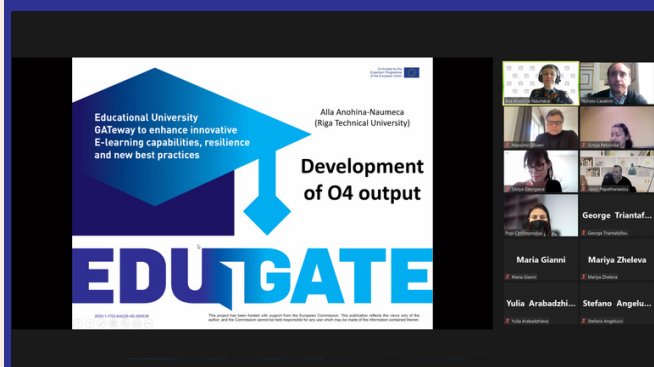
Educational University GATeway To Enhance Innovative E-Learning Capabilities, Resilience And New Best Practices

The Project:

EDU-GATE project focuses on the new digital approaches that are starting to be adopted in Europe. The project aims to identify a well-tested, flexible methodology and to develop the right mix of innovative approaches and concrete supporting tools for integrated digital learning in higher educational institutions.



Online Partner Meeting

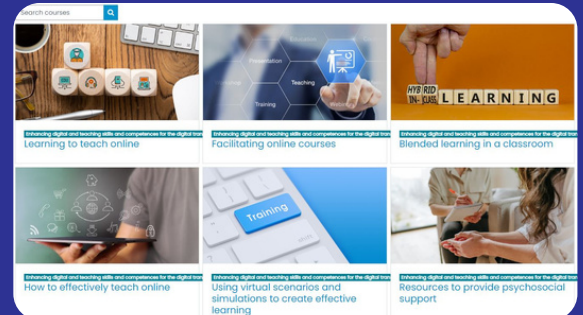


On the 24th of November the consortium partners met for their regular online meetings. During the meeting were discussed the status of development of all Intellectual outputs as well as topics related to the project management and financial issues. A special session was dedicated to the upcoming dissemination events, national multiplier events and activities. Partners also had a discussion regarding the Final conference that is planned at the end of the project in Sofia, Bulgaria.



Result 3: Integrated learning platform

Virtual reality video 360 is a technology that is used within the e-learning segment to give maximum immersiveness to users who, by accessing an environment in which they are not, but in which they are projected, are able to experience the complete situation of being inside a classroom. The great simplicity is the fact that they do not see a fake reality but are in a real reality and therefore users have exactly, even thousands of kilometers away, the possibility of enjoying a lesson at a distance as if they were exactly in that place. Obviously, this type of technology can be enjoyed from different types of devices. We can easily use it from a desktop computer or a laptop. We can also integrate it within an e-learning platform following all the rules of certification and SCROM objects, which are within the e-learning platform. This allows the e-learning process to be enriched in two main aspects. First, this technology allows to perfect the didactic methodological resources by developing more attractive materials. On the other hand, the virtual reality video 360 establishes better connection with viewers on more emotional and level.



Updates and next steps

The consortium partners continuously work on perfecting the EDU-GATE materials and resources. As a result, several updates were made on the project website and few functionalities have been improved. Check them on: <https://edugate-project.eu/>.

We are also extensively working on the online platform and the language versions of the learning modules.

Partners also prepare the testing activities in their countries. Representatives from all of the project target groups will be involved in these activities to test the project materials and share their opinions and give us feedback for further improvements.

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